



Rules and Procedures

- Race receivers are mandatory. Default channel 454.000
- Transponders are mandatory except Hornets. If yours doesn't work in your heat you need to fix it or get a rental for the feature in order to be scored.
- Staging is in turn 2 on the right side of the concrete barrier. Please be ready for your race we will not wait for you. NOBODY beyond concrete barriers.
- Enter the track off of turn 2 and also exit turn 2
- When entering the track please get doubled up in your line up right away. There will be one parade lap to check the line up and the transponders. One to go will be given at the flag stand and we will be racing the next lap. Try to avoid as many caution laps as possible to cut on time.
- All starts at the cone in turn 4 with the leader(s) firing at the cone and everyone else to follow.
- If you jump an original 2x2 start the caution will be thrown and you will be docked 1 row. If you jump a restart the yellow will not be thrown, you will be docked 2 spots at either the next yellow flag or the checkered flag (whichever comes first).
- If a caution comes out you will be notified on your race receiver and will be asked to come to the flag stand and stop. At that time you will receive a line up from the scoring tower and will take that line up to turn one and stop. Once the lineup is complete and the field is regrouped the leader will be released and we will go green that same lap. Leader do not take off on the pack and hold a steady consistent pace the whole time right to the cone.
- Once 51% of the field crosses the start/finish line that lap is officially scored as complete. The only time that does not apply is on the checkered flag lap. Once the leader takes the checkered in any race, that race is official.
- All restarts are Delaware: leader is out front, second place choice and so on.

- Leave a Lane / Hold Your Line:** Drivers are reminded to leave a lane. If you are racing on the low groove and choose to move to the high groove and cause contact with another competitor that necessitates a caution, the driver who switched lanes will be the caution car. Also, if you receive the blue flag, that means the leaders are coming. Hold the line that you are currently running. Leaders, if you make contact with a lapped car and a caution comes out, you are the cause. Do not drive through slower cars.
- Top 5 will scale for all races. After you scale you will be asked to go to the tech area. ALL TECHING will be done in the infield in the designated area off of the scales. There are NO exceptions and if you leave the scale/teching area without being told by an official you will be disqualified.
- All heat races will have a 15-minute time limit with features having a 30 minute limit. If that time limit is hit and we are under green, we will race until the next yellow or checkered, whichever comes first.
- Scales are located off the backstretch with the tech area just after to the right
- Two caution rule: if you happen to cause 2 cautions in any one race you will be asked to exit the racetrack
- Blue and Yellow Flag. Hold your line, NOT a move over flag. Just hold you line so the leaders know what line you will be in.
- Nobody beyond the concrete barriers or on the racetrack at ANY point
- Be respectful of you competitors and absolutely no rough driving allowed
- Tire changes are used in the features only: located on the opposite side of the concrete barrier. Each driver will get two laps to change the tire and when completed take a sharp left and with the officials judgement head on the track and tag to the rear of the field. If you go back to your pit, you are deemed done for the night!!
- Victory lane is located off of the scales area on the stage. Make sure you tech in the infield after your interview!
- Paychecks can be picked up on the grandstand side in the bar area.